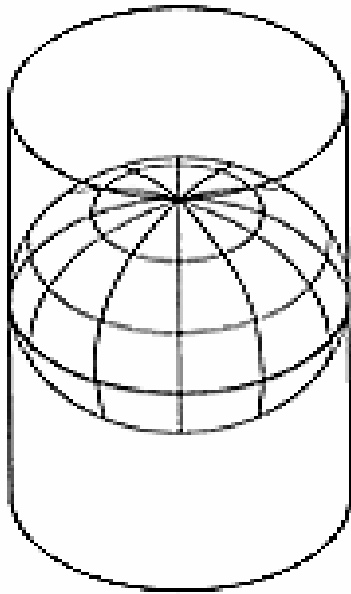
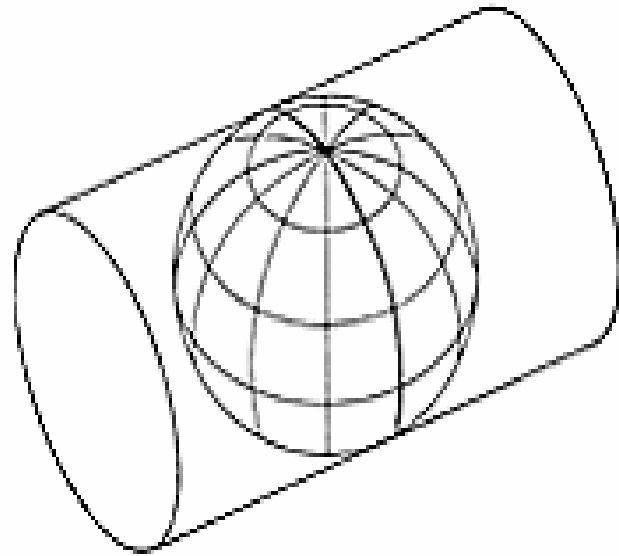


# Universal Transverse Mercator

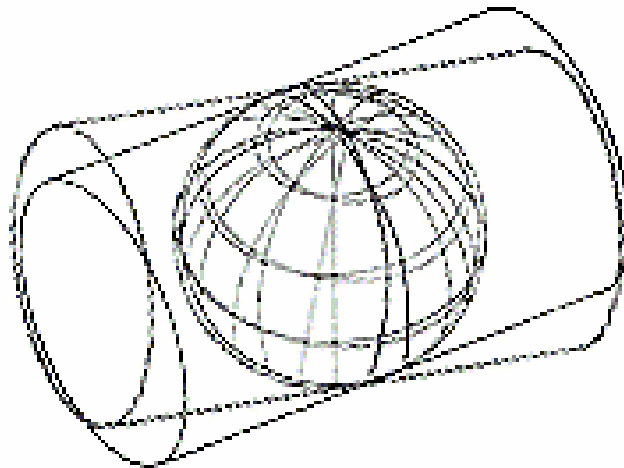
Application of Cylindrical  
Projection



Mercator  
projection  
Sphere to  
Cylinder



Transverse Mercator  
projection onto cylinder  
tangent along a meridian

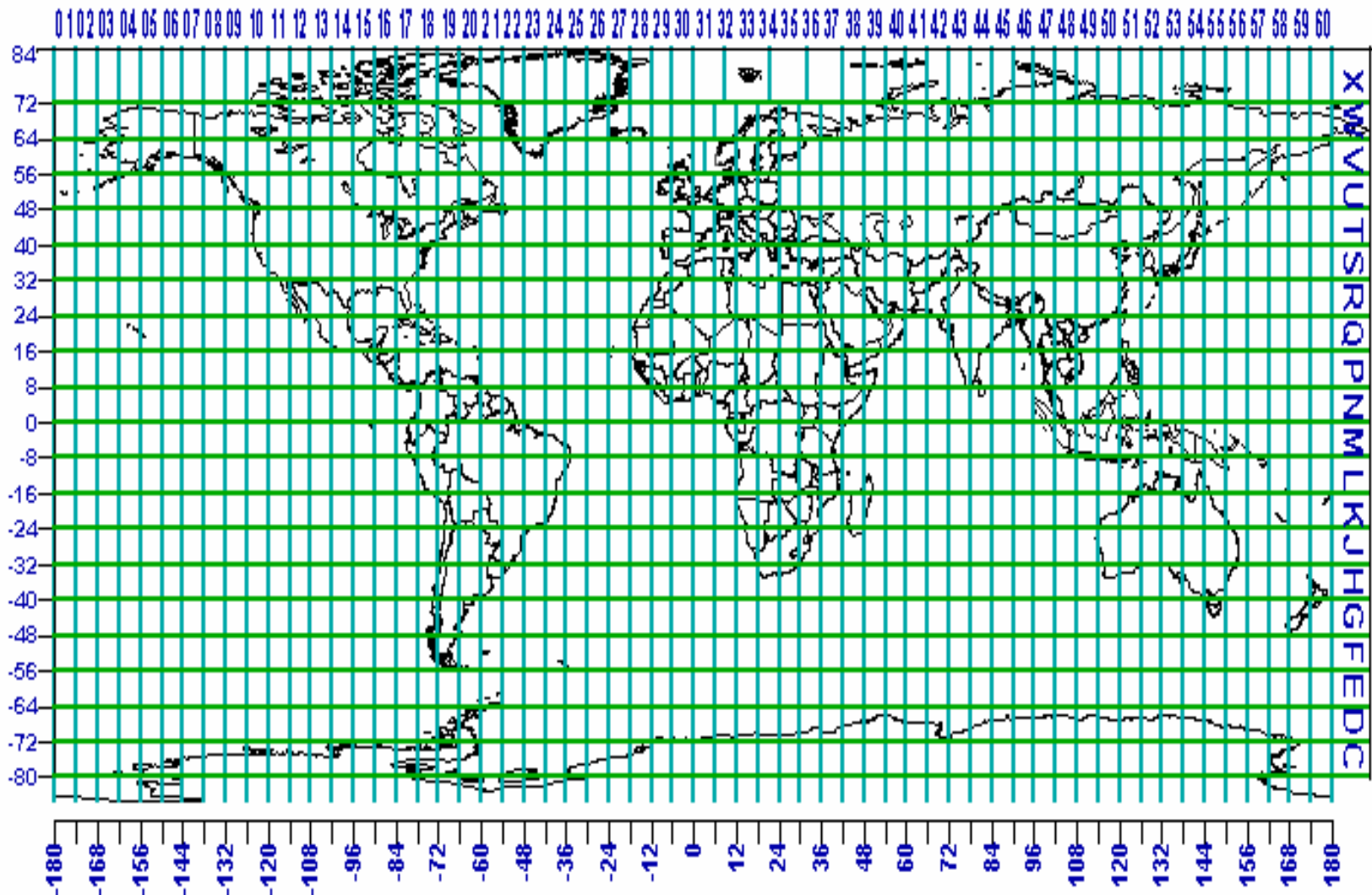


Universal Transverse Mercator  
consists of separate projections for  
each meridian every six degrees

# The Universal Transverse Mercator

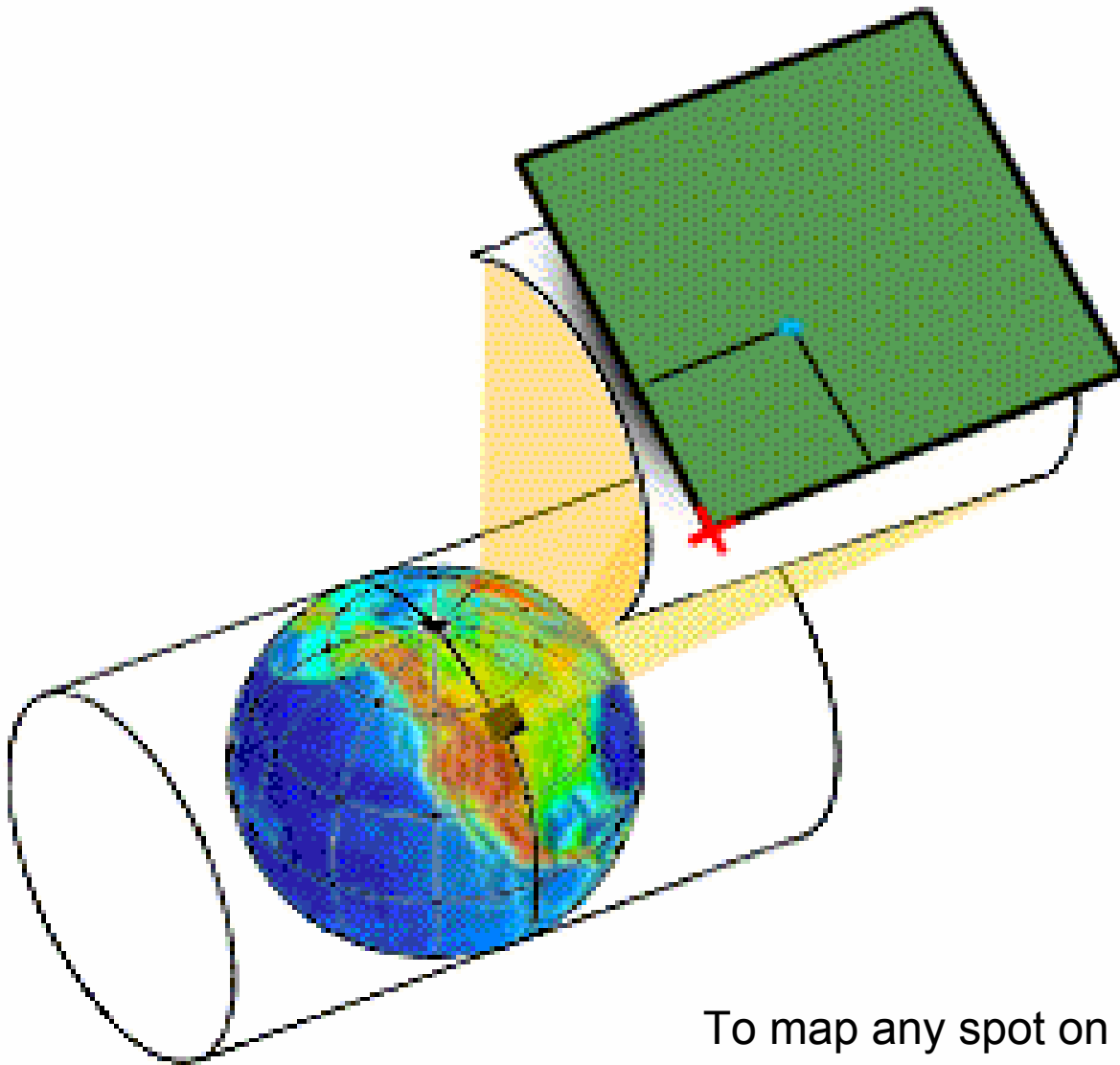
- The Gauss-Kruger version of the transverse mercator projection covers latitudes from  $80^{\circ}\text{S}$  to  $84^{\circ}\text{N}$ .
- Longitude is divided into 60 zones each  $6^{\circ}$  wide. The zones are bounded by meridians  $3^{\circ}$  either side of a central meridian.

# UTM Zone Numbers



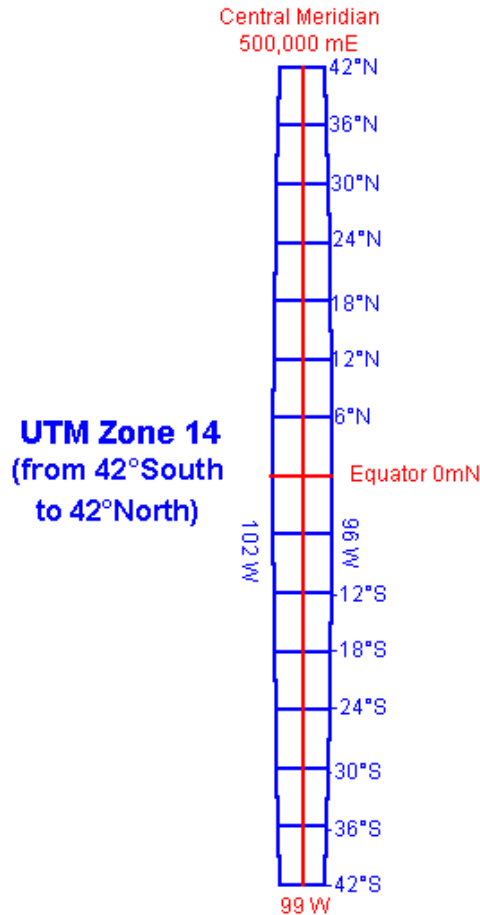
## Universal Transverse Mercator (UTM) System

Peter H. Dana 9/7/94



To map any spot on Earth, one picks the UTM Zone centerline that is closest to it and then makes a map using that "UTM Zone" cylindrical projection.

# Advantages of The UTM



- Cylindrical projection preserves Area
- Small extent minimizes distortion of distance
  - Only 3° either side of central meridian
  - Good for larger scale maps
- Plane Coordinate System
  - A standard

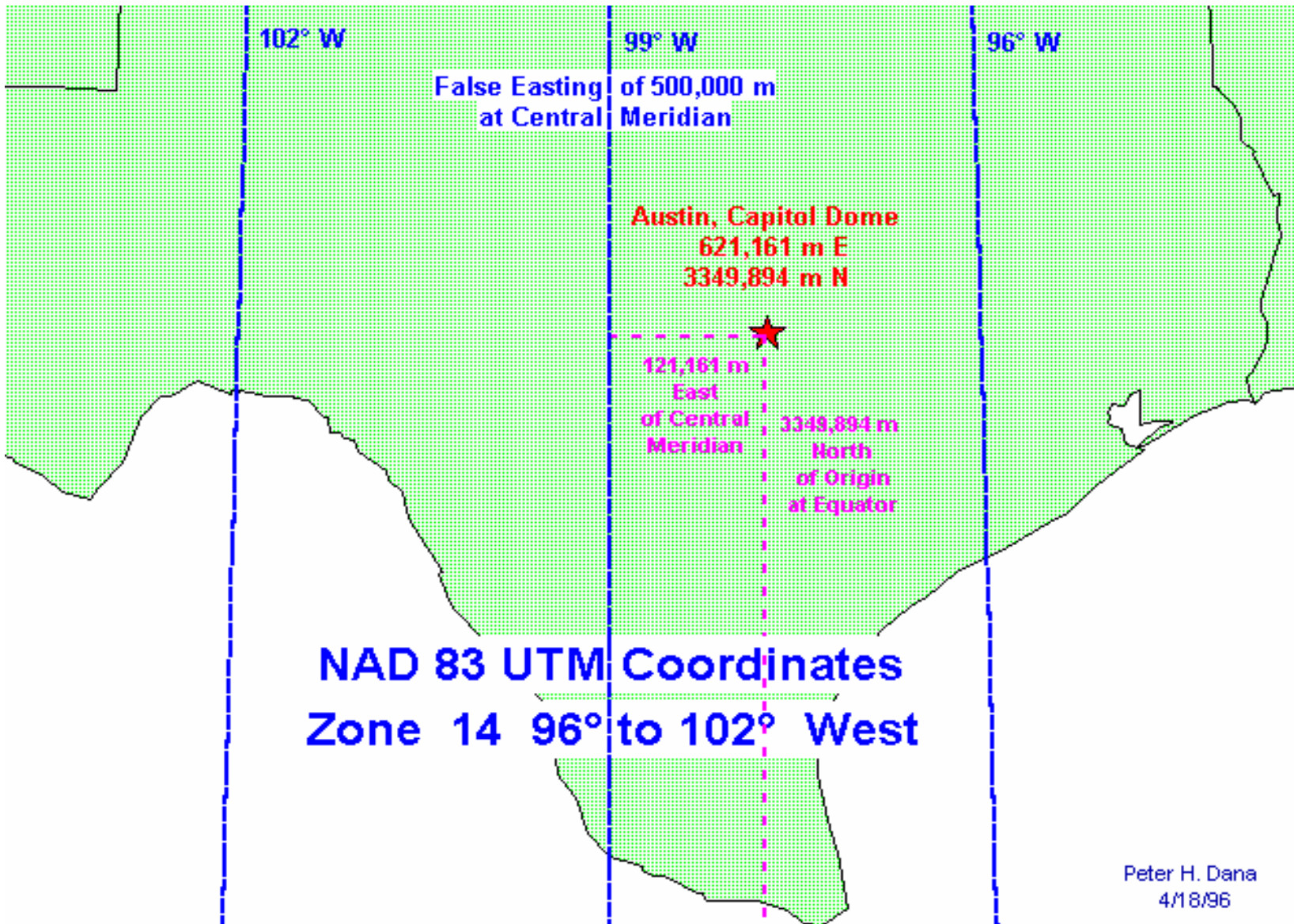
# Disadvantages of The UTM

- Small extent
  - Not good for small scale maps
- Can not combine zones
  - Origins not the same
  - What if the feature you want to map lies on a zone boundary?
- It is not Global
  - Does not extend to north and south pole

# UTM Coordinates

- Meter is the unit of measure
- Origin at central meridian and equator
  - Coordinates (E,N)
- False Easting of origin +500,000m
  - Ensures positive E
- The equator is given the value  $N=0\text{m}$  for the northern hemisphere, and  $N=10^8\text{m}$  for the southern hemisphere.



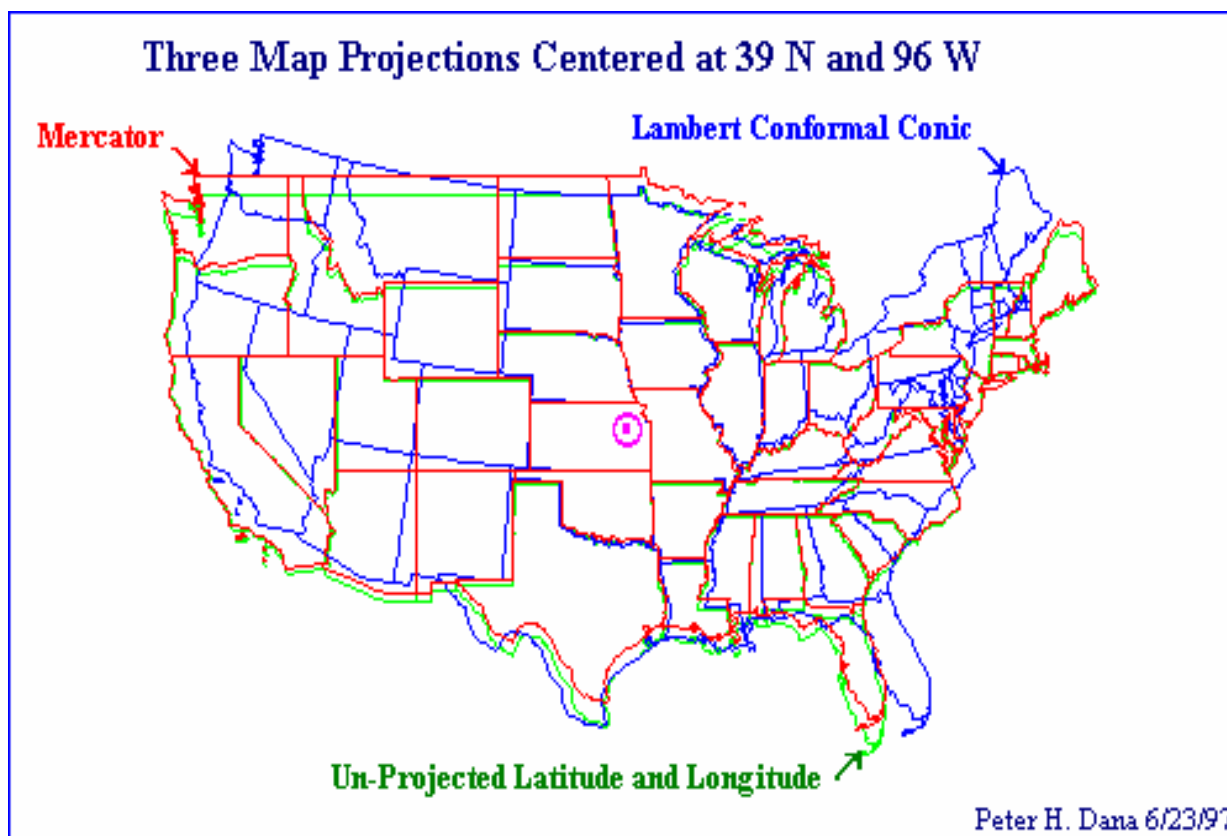


Peter H. Dana  
4/18/96

# Coordinates and Overlay

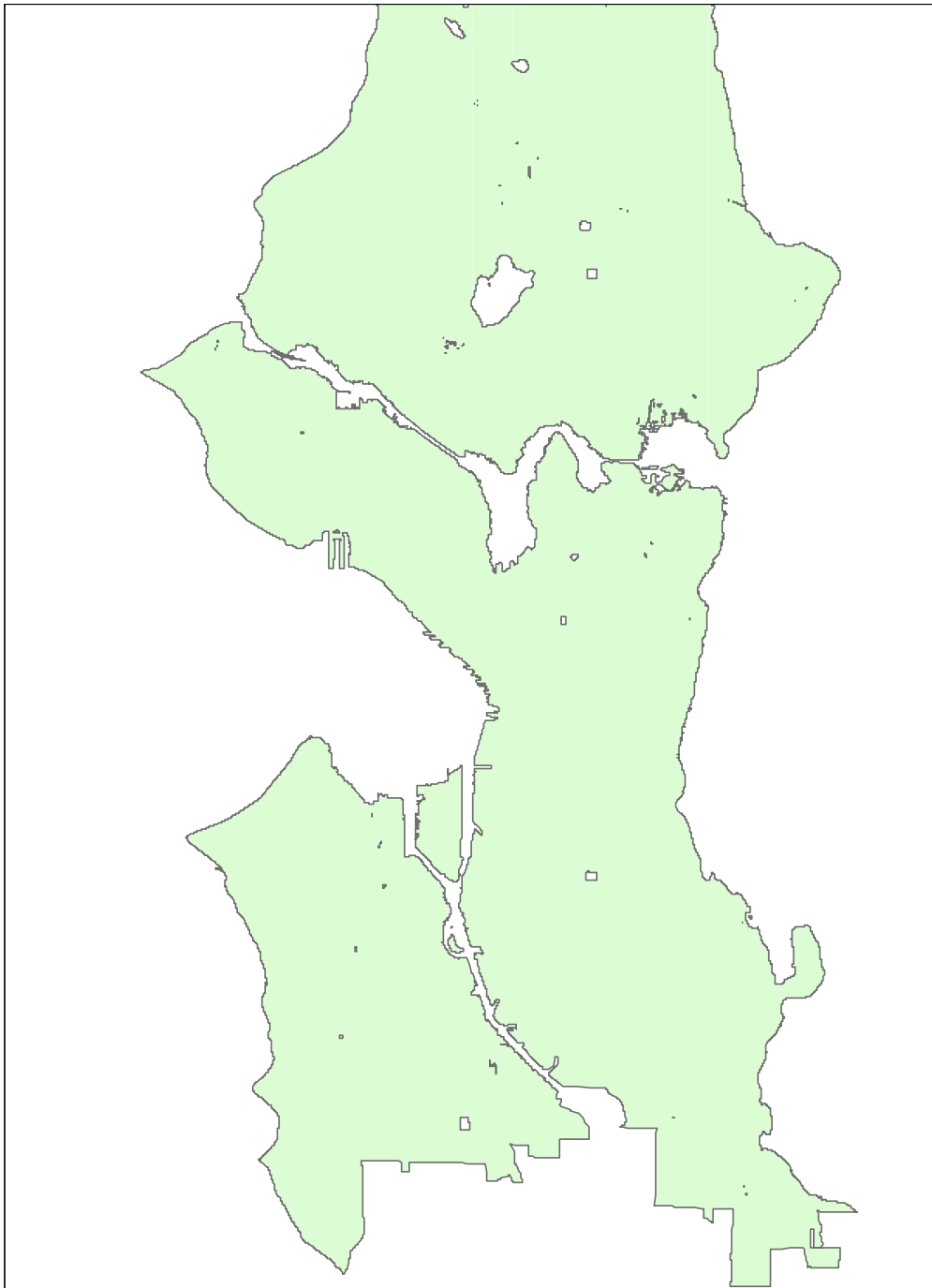
- Geographers use GIS software to store, manipulate, analyze, and display geographic data.
- Coordinate systems allow them to locate the data on a map as a layer.
- Layers with the same coordinate system can be overlaid on one another for the purpose of analysis or display.

# Different projections do not overlay one another.



# Here is a map I made using GIS software

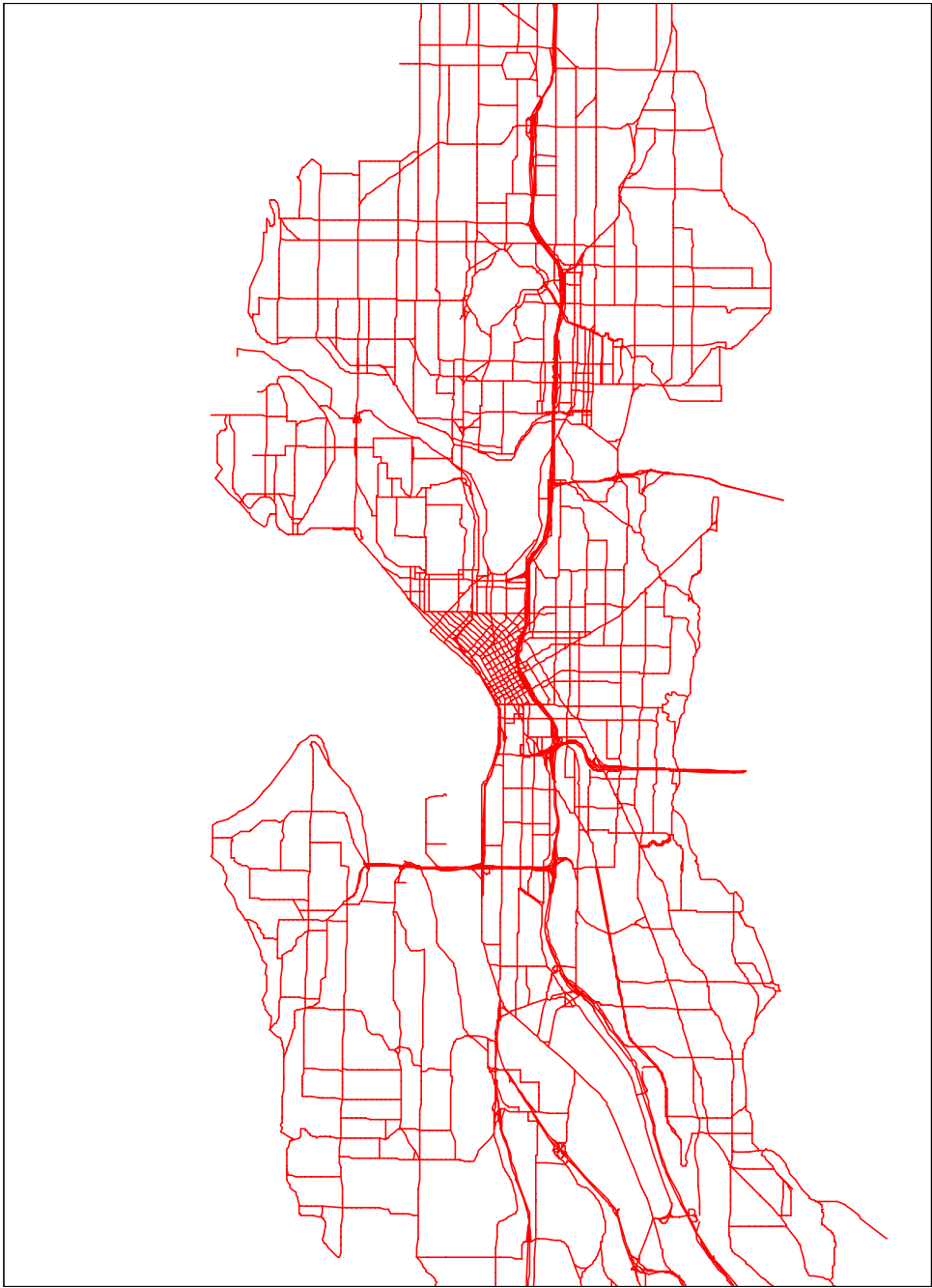
The layers first and then the overlay



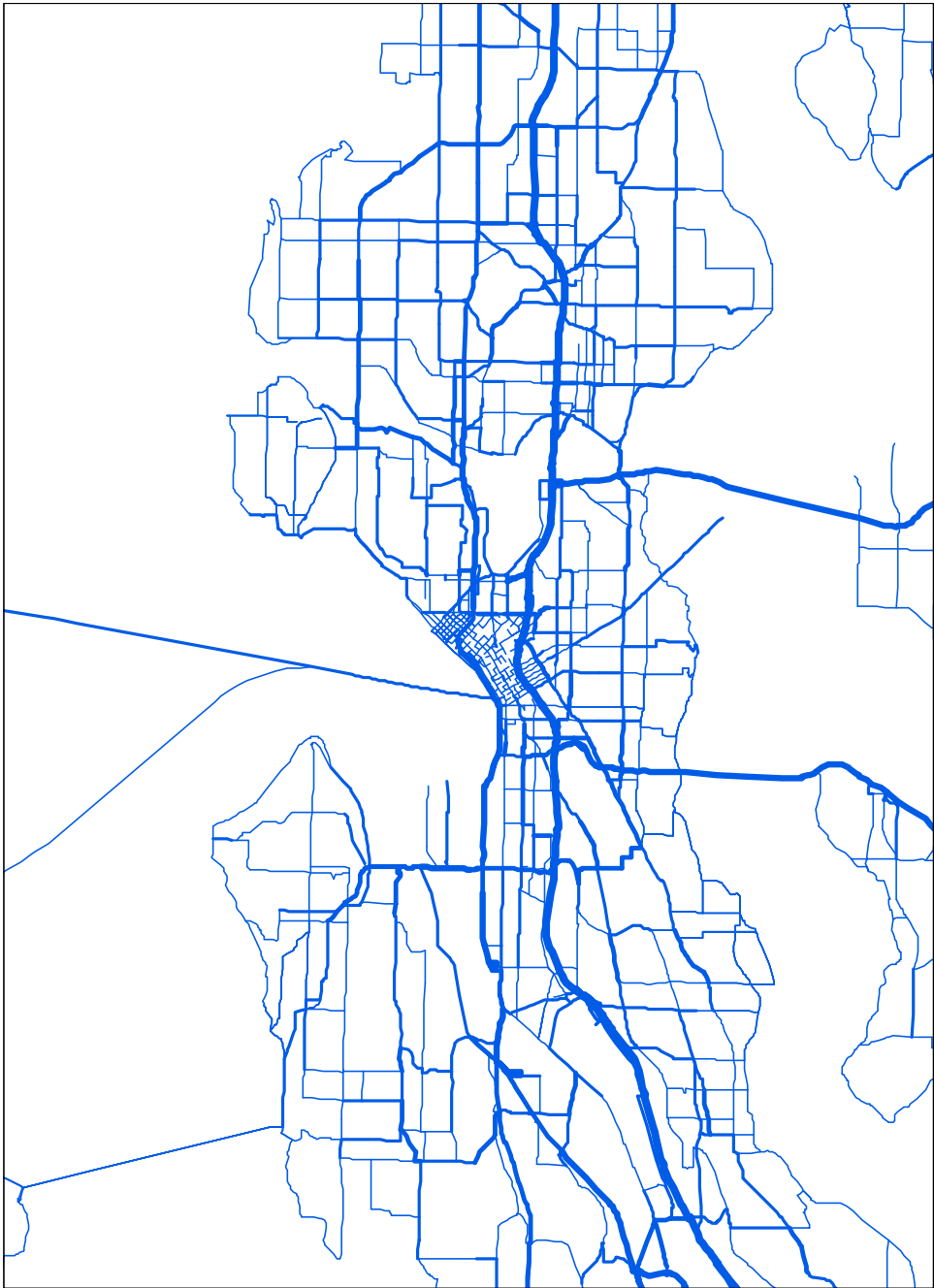
City of Seattle Boundary



# Bodies of Water

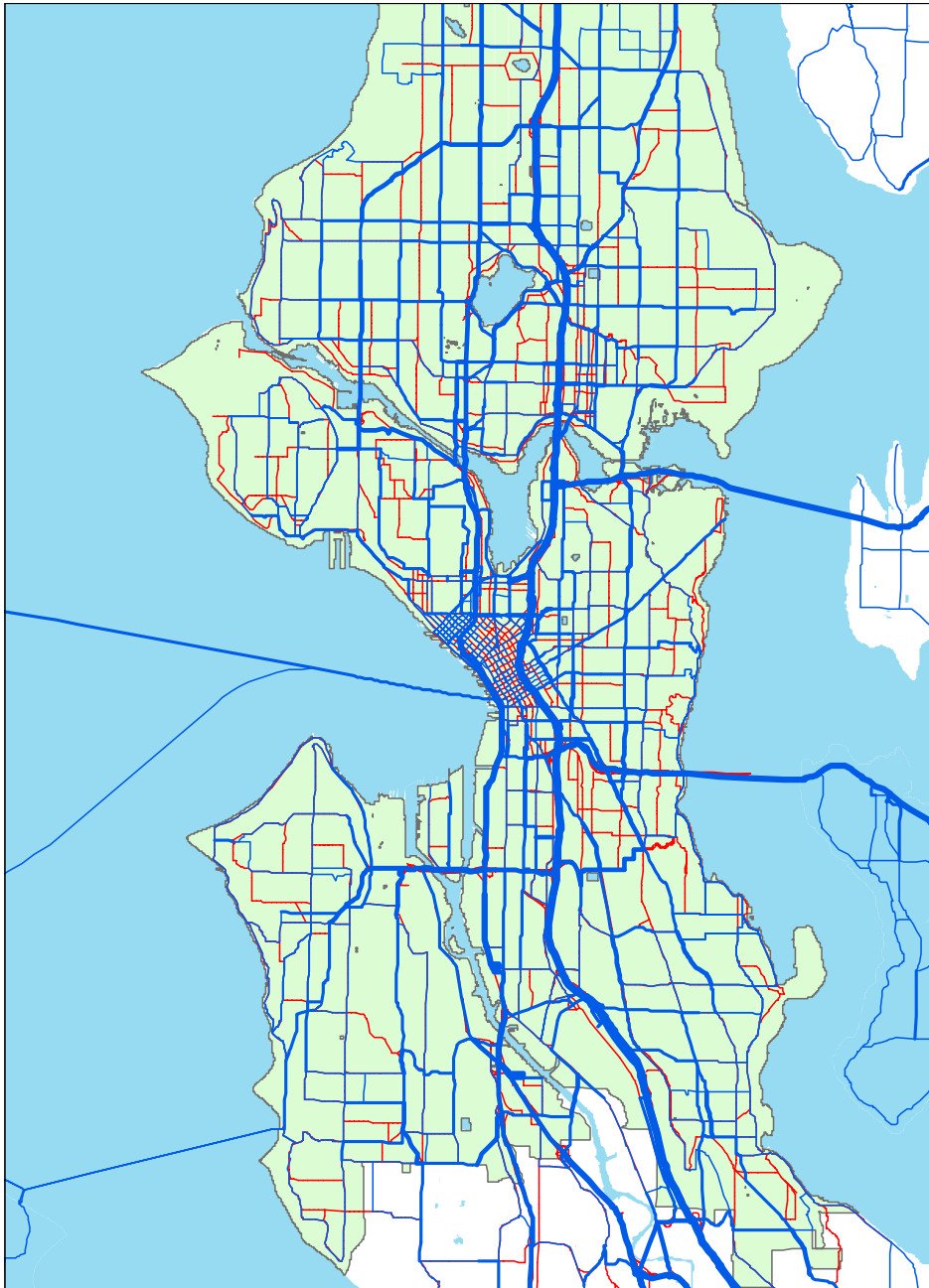


# Arterials



Traffic Volume





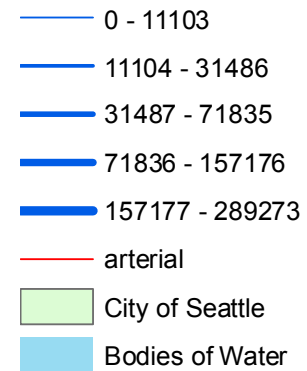
Overlay all the layers.

Oooo pretty!

## Traffic Volume

### VOL2010

#### Traffic Volume Vehicles/Day



# The Coordinate System For My Map Layers

## **Horizontal coordinate system**

*Projected coordinate system name:*

NAD\_1983\_StatePlane\_Washington\_North\_FIPS\_4601\_Feet

*Geographic coordinate system name:* GCS\_North\_American\_1983

## **Details**

***Standard Parallel: 47.500000***

***Standard Parallel: 48.733333***

***Longitude of Central Meridian: -120.833333***

***Latitude of Projection Origin: 47.000000***

***False Easting: 1640416.666667***

***False Northing: 0.000000***

## **Geodetic Model**

***Horizontal Datum Name: North American Datum of 1983***

***Ellipsoid Name: Geodetic Reference System 80***

***Semi-major Axis: 6378137.000000***

***Denominator of Flattening Ratio: 298.257222***

---

## **Bounding coordinates**

### **Horizontal**

#### **In decimal degrees**

*West: -122.438162*

*East: -122.235645*

*North: 47.735878*

*South: 47.493342*

#### **In projected or local coordinates**

*Left: 1245522.699999*

*Right: 1293771.729404*

*Top: 271598.524999*

*Bottom: 184055.475617*

# Questions:

- Why might a high school math teacher find it useful to demonstrate the connection between the surface area of a sphere and the surface area of a cylinder to his or her students?
- Which latitudes of the rubber ball have a projected length twice that of their spherical length.
- In the UTM projection, the central meridian has scale factor of one from the sphere to the projection. If the boundaries of the UTM zones were parallels to the central meridian, what would the scaling factor be for distances along the borders from the sphere to the projection?